

Tough Decisions Ahead

Game Overview

Two versions are available: [ESV](#) | [KJV](#)

Children are presented with a game chart with 15 pictures. Each picture will present a life situation. There are two unknown choices. For each choice, there are two consequences. The consequence may be positive or negative. A bad choice (decision) may result in a positive outcome. For example, cheating in an exam may result in a higher score and no punishment, if the cheating is not found out. This reflects reality. Then a Scripture relevant to the scenario is presented.

This game is good for interacting with children and discussing with them likely life situations they may face. For each life situation, explore with them the likely motivations that may push/pull them in making a decision. Help them realize that there are consequences to decisions. Explore the likely consequences and have them consider the benefits and costs of their decisions.

Play Instructions

1. Divide the children in your class into two groups. Each group will begin the game with 500 points.
2. Have a child from Group #1 to choose one of the pictures. He is presented with a life situation. Ask the child,
 - “What would you do?”
 - “Why would you do that?”
3. Then say, “Let’s see what the character’s choice was.” Let the child choose (click) either Choice #1 or Choice #2.
4. The child is presented with the character’s choice in the next slide with two possible consequences (but unknown at this juncture).
5. Pose this question to the class, “What do you think are the likely consequences?” Involve the rest of the children in a discussion.
6. Allow the child to click either Consequence #1 or Consequence #2.

As mentioned above, a bad choice may result in positive consequences. Decision making should not be based solely on probable outcomes or consequences. We want to communicate the importance of doing what’s right in the sight of God (in the light of God’s Word).

7. Award or deduct points accordingly

8. The next slide presents a Scripture relevant to the situation. You may want to share additional Scriptures based on your interaction with the child.
9. Have the child click on the Home button on the top right corner and this will bring up the Game Chart with the 14 pictures; the previous chosen picture will disappear.
10. Have a child from Group #2 choose another picture and the game continues.

I had played this game a couple of times with children and would welcome your feedback and comments on how to improve this game or modify the slides.